

FALL 2019 DAWSON MEN'S BASKETBALL RULES

Format of the League

1. The Dawson league will be classified as OPEN league play.
2. At registration each team will select which night of play: Tuesday or Thursday. All games will be played on the night chosen at registration.
3. Teams/Players may only register/play on ONE team, regardless of the night of play.
4. All games will be officiated by two officials on each night.
5. Each Division will be composed of 12 teams.

General Rules

1. A designated coach from each team must be either on the bench or in the game for a game to be played.
2. The league will abide by current Basketball Official Series written and published by the National Federation of State High School Athletic Association with some additions and changes stated.
3. A running clock will be used during play, except on time outs, shooting fouls and the last two minutes of the 2nd half.
4. The game will consist of two (2) – eighteen (18) minute halves with a three- (3) minute halftime break.
5. If the game goes to overtime, a period of three (3) minutes will be played and each team will be given an additional timeout. There will be a maximum of two overtime periods in all regular season games. A tie will be declared instead of going into a third overtime.
6. **A forfeit will be declared by one of the officials if a team is not ready to play within ten (10) minutes after the scheduled starting time. Teams may start the game with four players.**
7. All players on the team must be men, 18 years of age or older.
8. A team will be in the bonus on the 7th foul. Two bonus shots will be awarded on and after the 10th team foul.
9. All players must be in the official score book prior to tip-off. If a player is added for any reason after the game has officially started, the team adding the player(s) will receive a Technical Foul (two shots and possession of the ball).
10. The team leading will not be permitted to carry out a full-court press when they have established a 20-point advantage. In the event that a team does press, the officials will issue one warning per team. This warning remains in effect for the remainder of the game. If the press is not stopped following the warning, a technical foul will be assessed against the pressing team. This will be a 2-shot foul, but will not end the game.
11. Each player is responsible for his own insurance.
12. The Minister of Recreation or Recreation Associate has the authority to stop a game if the play is getting too rough or the players, coaches and fans are displaying unsportsmanlike conduct. AND, the game will result in a double forfeit.
13. If a team has a 30-point lead with 5 minutes or 20-point lead with 3 minutes left in the game the game will be stopped.
14. Each team is allowed 4 time-outs a game.
15. This year we will have a ***Tuesday Night Division*** and ***Thursday Night Division***. There will be a play-off per division. This will result in a Tuesday Night Division Champion and a Thursday Night

Divisions Champion. Both of the Division Champions will receive a prize and then compete for the Grand Final Championship and receive a **Grand Final Championship Prize**.

- 16. A player cannot be added to the roster after the 3rd week of the regular season.**
- 17. Rosters are limited to 12 players.**
- 18. Dawson-issued uniforms must be returned at the end of each game to the designated laundry bins.**

Players Rules and Etiquette

1. Remember that you represent Christ, yourself, your family and your church. Try not to embarrass any of these institutions by your behavior or lack of self-control.
2. Profanity will not be tolerated. Offender will be dismissed from the game and/or gym.
3. Anyone called for fighting will be suspended for the remainder of the game and subject to a suspension.
4. If you are getting “hot-tempered” or out of control, have some self-control and pull yourself out of the game to “cool off.” **Officials will have the authority to set you out of the game** if you cannot do it yourself. This is to ensure that we have a well-controlled game.
- 5. All technical fouls will result in the penalized player being substituted out immediately. That player can check back in at the next dead ball. Technical fouls will be reviewed after each game and a 1 game suspension is up to the discretion of the Minister and/or Recreation Associate’s discretion. ***ALL CONSEQUENCES OF FOULS AND SUSPENSIONS ARE UP TO THE DISCRETION OF THE MINISTER AND/OR RECREATION ASSOCIATE.**
6. Any unsportsmanlike technical foul may result in an ejection from the game and gym. This is left to the discretion of the officials and will be enforced by our Recreation Staff.
- 7. Upon notification of a player’s second flagrant foul or unsportsmanlike technical foul or combination of both, the said player shall be suspended from the league for two games. If a player has two of these instances in one season, that player will be suspended from the league for the entire next season.**
8. Upon notification of a player’s third flagrant foul or unsportsmanlike technical foul or a combination of either committed by a team, it will constitute the end of competition. The game will be awarded to the opposing team.